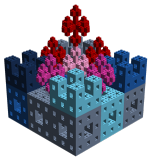
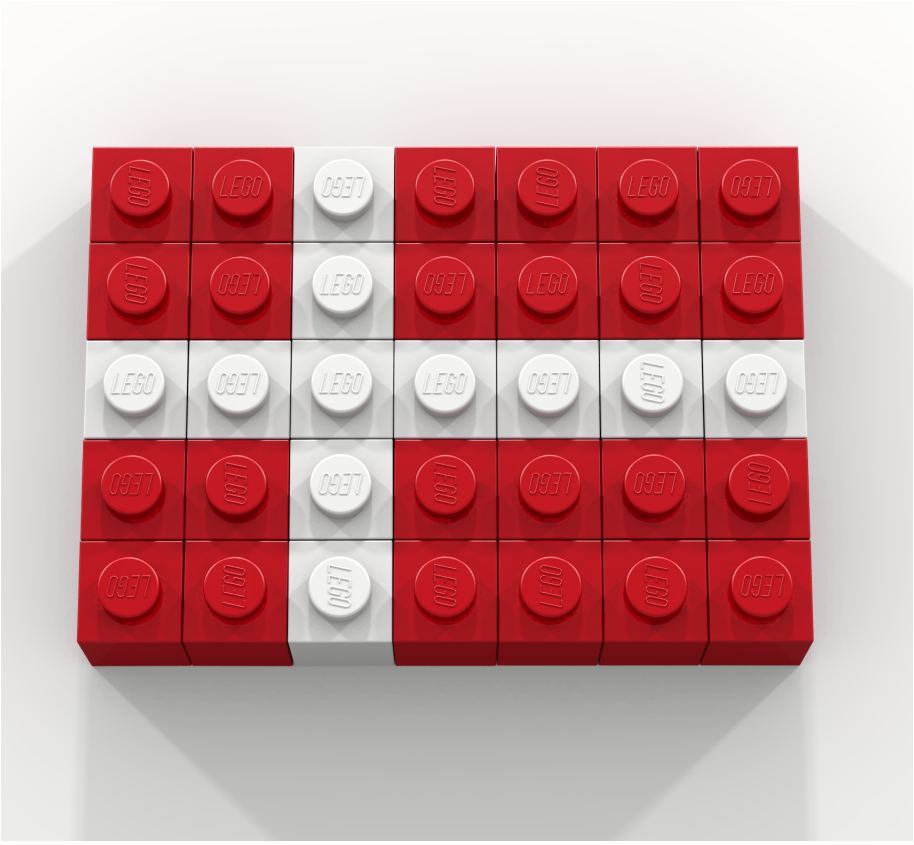


Run this Code

Using a text editor, such as notepad++ or TextWrangler, create a file having a "dot-bl" extension (e.g., *myFile.bl*). Enter the code shown below into the file. Then run your code by double-clicking on the file name/icon with the left mouse button. If all goes well, then you should see the LEGO® artifact shown below.

```
open Level_1;

build2D(7,5);

put2D_2x2_RED(0,0);
put2D_4x2_RED(3,0);

put2D_2x2_RED(0,3);
put2D_4x2_RED(3,3);

put2D_2x1_WHITE(0,2);
put2D_1x1_WHITE(2,2);
put2D_2x1_WHITE(3,2);
put2D_2x1_WHITE(5,2);

put2D_1x2_WHITE(2,0);
put2D_1x2_WHITE(2,3);

show2D "Flag of Denmark";
```



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