



Special Project: Projection

Prerequisite Concepts	Concept 12
Key Concepts	Concept 20, 21, 22, 23

Write a Bricklayer program that projects a chessboard pattern onto a pyramid as shown below. Your artifact should be constructed as follows. First create a chessboard in the xz-plane. Then extend this chessboard along the y-axis creating a chessboard-stack. Combine this stack with a pyramid in a manner similar to what was discussed in the Projections code-along.

